

ASUS AT3IONT-I - motherboard - mini ITX - Intel Atom 330 - NVIDIA ION



16-06-2024

SKU	AT3IONT-I
Product Description:	ASUS AT3IONT-I - motherboard - mini ITX - Intel Atom 330 - NVIDIA ION
Product Type:	Motherboard - mini ITX
Processor:	Intel Atom 330 (Dual-Core)
Chipset Type:	NVIDIA ION
Max RAM Size:	4 GB
RAM Supported:	2 DIMM slots - DDR3, non-ECC, unbuffered
Storage Ports:	4 x SATA



General

Product Type:	Motherboard - mini ITX
Processor:	Intel Atom 330 (Dual-Core)
Chipset Type:	NVIDIA ION
Max Bus Speed:	533 MHz

Supported RAM

Max Size:	4 GB
Technology:	DDR3
Bus Clock:	1066 MHz, 800 MHz
Speed:	PC3-8500, PC3-6400
Supported RAM Integrity Check:	Non-ECC
Registered or Buffered:	Unbuffered
Features:	Dual channel memory architecture

Graphics

Graphics Controller:	NVIDIA ION
----------------------	------------

Audio

Type:	HD Audio (6-channel)
Audio Codec:	Realtek ALC887

LAN

Network Interfaces:	Gigabit Ethernet
---------------------	------------------

Miscellaneous

Cables Included:	2 x Serial ATA cable
Software Included:	Drivers & Utilities, ASUS Live Update, ASUS PC Probe 2
Compatible with Windows 7:	"Compatible with Windows 7" software and devices carry Microsoft's assurance that these products have passed tests for compatibility and reliability with 32-bit and 64-bit Windows 7.
Compliant Standards:	Plug and Play, ACPI 2.0a
Width:	17.1 cm
Depth:	17.1 cm

Features

BIOS Type:	AMI
BIOS Features:	DMI 2.0 support, WfM 2.0 support, ASUS EZ Flash 2, ASUS MyLogo3, ACPI 2.0a support, SMBIOS 2.5 support
Hardware Features:	ASUS Q-Fan, ASUS Home Theater Gate, NVIDIA CUDA Technology, Stack Cool 3+, CrashFree BIOS 3, ASUS AI NET2, ASUS Express Gate

Expansion / Connectivity

Expansion Slots:	2 x DIMM 240-pin ; 1 x PCIe x16
Storage Interfaces:	SATA-300 -connectors: 4 x 7pin Serial ATA - 4 devices - RAID 0 / RAID 1
Interfaces:	1 x TOSLINK ; 1 x VGA ; 1 x HDMI ; 1 x LAN (Gigabit Ethernet) ; 1 x PS/2 keyboard ; 6 x USB 2.0 ; Audio
Additional Connectors (Optional):	4 x USB 2.0
Power Connectors:	24-pin main power connector